### **Tekken 8 Guidelines**

### **General Match Settings**

* **Game**: Tekken 8
* **Mode**: Versus (Tournament Mode)
* **Rounds per Game**: Best of 3 rounds (first to 2)
* **Games per Set**: Best of 3 (first to 2 wins)
* **Finals Format**: Best of 5 games (first to 3 wins)
* **Stage Select**: Random
* **Character Selection**: Players may change characters after a loss
* **Time Limit**: 60 seconds per round

### **Tournament Format**

* **Structure**: Double Elimination
  + Players start in the Winners Bracket
  + First loss sends player to Losers Bracket
  + Second loss results in elimination
* **Bracket Size**: 14 players
  + Requires approximately **26–28 matches**
  + Use **2–3 setups** to run matches in parallel
  + Estimated match time: 10–15 minutes per Bo3 set
  + Total duration: ~3 hours with efficient scheduling

### **Conduct & Equipment**

* **Controllers**: BYOC (Bring Your Own Controller)
  + No turbo, macro, or programmable controllers allowed
  + Desync wireless controllers after matches
* **Button Checks**: Allowed once per match
* **Pausing**: Only allowed for major issues; must notify opponent and organizer
* **Coaching**: Allowed between matches for 1 minute; not during gameplay
* **Cheating/Glitches**: Immediate disqualification

### **Additional Rules**

* **Check-in**: Players must check in 30 minutes before start
* **Bracket Integrity**: Once formed, brackets cannot be changed
* **Sportsmanship**: Disruptive behavior or cheating leads to disqualification.